

# BELTON RIFLE CLUB VINTAGE RIFLE MATCH SCHEDULE AND BULLETIN 2020

**Sponsored by:** The Belton Gun Club (BGC)

**Match Location:**

The Belton Gun Club Range Range located at 153 Range Road Belton, SC 29627	According to Google Earth, the range is located at: 34(degrees) 32.094W 82(degrees) 24.062W Note: <u>Call the numbers below if you get lost on the way.</u>
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**Contacts:**

Name	Phone	E-Mail
Walter Smith	(570) 974-8297	<a href="mailto:Rabbit77@windstream.net">Rabbit77@windstream.net</a>

**Schedule:**

Days		Start Times:	
Date	Day	Time	Start Times
10/24	Sat	0800	Registration and Set-Up
11/21	Sat	0845	Safety Brief and Match Announcements
12/26	Sat	0900	Shots down range

**Entries and Match Fees:**

Sign up and squadding will take place at the 200-yard line. Match fees can be paid online beforehand or at sign up. Cash, checks, or money orders will be accepted. Entry fees: \$10.00

**Course of Fire:**

Match	Number of Rounds and Time Limit	Target
1 200 Yards Sighting Shots	5 rounds in 5 minutes, single load only	SR
2 200 Yards Prone Slow Fire	10 rounds in 10 minutes, single load only	SR
3 200 Yards Rapid Fire Prone	One (1) 10 round strings in 70 seconds, standing to prone	SR
4 200 Yards Slow Fire Standing	10 rounds in 10 minutes, single load only	SR

**Equipment:**

<u>Rifles:</u> Any safe rifle vintage military rifle per current CMP/NRA High Power rules. Examples: M-1 Garand, M1903A3 Springfield, and similar.	<u>Ammunition:</u> Any type of safe sporting or target ammunition may be used. However, tracer and incendiary ammunition is strictly prohibited. <u>Open Bolt Indicators (OBIs)</u> are required. (available at no charge during squadding)
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**Rules and Competitor Duties:**

- This is a non-approved/non-registered match; however, it will follow CMP/NRA vintage rifle format.
- Loading:

Rapid Fire M-1 Garand	Shooters are required to load <u>2</u> rounds under a closed bolt with empty chamber. Upon command to fire, shooters will chamber and shoot 2 rounds and then reload and fire remaining 8 rounds.
Rapid Fire Bolt Action	Shooters are required to load <u>5</u> rounds under a closed bolt with empty chamber. Upon command to fire, shooters will chamber and shoot 5 rounds and then reload and fire remaining 5 rounds.
Slow Fire (All Rifles)	Shooters load one (1) round at a time.

- Competitors will follow range safety rules. Eye and ear protection required. A safety brief will be conducted prior to start of match. All participants must sign range liability waiver.
- All competitors will be expected to score and assist in range duties (set-up and clean-up) as required.
- Park in designated areas only (not on berms).